

SKILLS

COST	SPECIALTY	RANK	COST	SPECIALTY	RANK
_____	Acrobatics (Agl) (_____):	_____	_____	Language (Wit) (_____):	_____
_____	Acting (Pre) (_____):	_____	_____	(_____):	_____
_____	Alchemy (Wit) (_____):	_____	_____	(_____):	_____
_____	(_____):	_____	_____	(_____):	_____
_____	Armourer (Dex) (_____):	_____	_____	(_____):	_____
_____	Artillery Combat (Per) (_____):	_____	_____	(_____):	_____
_____	Artistry (_____) (_____):	_____	_____	(_____):	_____
_____	(_____) (_____):	_____	_____	Lock Picking (Dex) (_____):	_____
_____	(_____) (_____):	_____	_____	Magic Ritual (Ess) (_____):	_____
_____	Athletics (Agl) (_____):	_____	_____	(_____):	_____
_____	Bargain (Pre) (_____):	_____	_____	(_____):	_____
_____	Brawling (Agl) (_____):	_____	_____	Martial Arts (Agl) (_____):	_____
_____	Bribery (Pre) (_____):	_____	_____	(_____) (_____):	_____
_____	Climbing (Agl) (_____):	_____	_____	(_____) (_____):	_____
_____	Concealment (Per) (_____):	_____	_____	Melee Combat (Agl) (_____):	_____
_____	Conversation (Pre) (_____):	_____	_____	Missile Combat (Dex) (_____):	_____
_____	Contortion (Agl) (_____):	_____	_____	Navigation (Wit) (_____):	_____
_____	Cryptography (Wit) (_____):	_____	_____	(_____):	_____
_____	Diplomacy (Wit) (_____):	_____	_____	Observation (Per) (_____):	_____
_____	Disguise (Wit) (_____):	_____	_____	Oratory (Pre) (_____):	_____
_____	Dress Wound (Wit) (_____):	_____	_____	Performance (_____) (_____):	_____
_____	Driving (Dex) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____):	_____	_____	(_____) (_____):	_____
_____	Duel Dancing (Pre) (_____):	_____	_____	(_____) (_____):	_____
_____	Etiquette (Pre) (_____):	_____	_____	Persuasion (Wit) (_____):	_____
_____	Evade (Agl) (_____):	_____	_____	Profession (_____) (_____):	_____
_____	Fast Draw (Dex) (_____):	_____	_____	Research (Wit) (_____):	_____
_____	Firearm Combat (Dex) (_____):	_____	_____	Riding (Agl) (_____):	_____
_____	Forgery (Dex) (_____):	_____	_____	(_____):	_____
_____	Gaming (Wit) (_____):	_____	_____	Seduction (Pre) (_____):	_____
_____	Gunsmith (Dex) (_____):	_____	_____	Shadowing (Wit) (_____):	_____
_____	(_____):	_____	_____	Sleight of Hand (Dex) (_____):	_____
_____	Interrogation (Pre) (_____):	_____	_____	Stealth (Agl) (_____):	_____
_____	Intimidation (Pre) (_____):	_____	_____	Streetwise (Pre) (_____):	_____
_____	Intrigue (Wit) (_____):	_____	_____	Surgery (Dex) (_____):	_____
_____	Knowledge (Wit) (_____):	_____	_____	Survival (Wit) (_____):	_____
_____	(_____):	_____	_____	Suthra Training (Wit) (_____):	_____
_____	(_____):	_____	_____	(_____):	_____
_____	(_____):	_____	_____	Suthra Use (Will) (_____):	_____
_____	(_____):	_____	_____	Swimming (Agl) (_____):	_____
_____	(_____):	_____	_____	Tactics (Wit) (_____):	_____
_____	(_____):	_____	_____	Throw (Dex) (_____):	_____
_____	(_____):	_____	_____	Tracking (Per) (_____):	_____
_____	(_____):	_____	_____	Trapping (Wit) (_____):	_____
_____	(_____):	_____	_____	Weaponsmith (Dex) (_____):	_____
_____	(_____):	_____	_____	(_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____
_____	(_____) (_____):	_____	_____	(_____) (_____):	_____

NOTABLE ACQUAINTANCES

PLAYER CHARACTERS

Player:	Character:	Jenu:	Notes:
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

CONTACTS / ENEMIES

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____