

Table of Contents

Acknowledgements	2
Foreward	2
I. An Introduction	6
What is Dárdünah?	7
Genesis	7
Once Upon A Time, In	
The Future	7
The New Dimension	8
A Brief Overview of	
Jánah Development	8
Dárdünah at a Glance	9
A Note On Language	
And Presentation	13
The Basics	14
The Dice	14
Action Dice	14
Dice Rolls	14
Modifiers	15
Levels of Success	16
Partial Success	16
Adequate Success	16
Good Success	16
Excellent Success	16
Astounding Success	17
Incredible Success	17
Legendary Success	17
Failing Actions	17
Rolling Sixes (optional	
rule)	18
Special Rolls	18
0 Default Roll	18
Default Skill Roll	18
Crippled Penalty Roll	19
Time Measurement	19
Skill Performance Time ..	19
Multiple Actions	19
Extra Time	19
Rushing an Action	19
Other Modifiers	20
Assistance	20
Collaboration	20
Support	21
Role-Playing Bonuses	21

Travel	21
Story Points	22
Campaign Archetypes	23
Serving a Lord	23
Corsairs and Pirates	23
Secret Societies	23
War Has Come	23
Thieves and Assassins	23
Peasants to Heroes	24
Explorers of the Past	24
Outcaste Travelers	24
Survivors of Destruction ..	24
Being a Gamemaster	25
The Story Unfolds	25

II. Character Creation	26
Getting Started	27
The Point System Chart ...	27
Power Level	27
Having Mixed Power	
Levels	28
Character Points	28
Max Character Points	29
Ability Points	29
The Character Sheet	30
Character Creation One	
Step at a Time	30
STEP #1 : Know the	
Story	30
STEP #2 : Choose Your	
Profession	30
Caste	31
Character Archetypes ..	31
Outcaste	32
Peasant Caste	33
Trade Caste	35
High Caste (Sunborn)	40
Holy Caste	47
STEP #3 : Choose Your	
Jenu	49
Character Races	49
Animal Template	
Overview	50
Paksin Templates	50
Sarpah Templates	56
Vajrah Templates	61